Temporary Read-Only Permissions for Separation Logic

Making Separation Logic's Small Axioms Smaller

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Informatics mathematics

Gallium seminar Paris, April 10, 2017

Separation Logic: to own, or not to own

Separation Logic (Reynolds, 2002) is about disjointness of heap fragments.

what "we" own, versus what "others" own.

Therefore, it is about unique ownership. A dichotomy arises:

- > Of every memory cell, either we have ownership, or we don't.
- If we do, then we can read and write this cell.
- If we don't, then we can neither write nor even read this cell.

From memory cells (and arrays), this dichotomy extends to data structures:

To a (user-defined) data structure, either we have no access at all, or we have full read-write access.

Separation Logic's read and write axioms

The reasoning rule for writing a cell requires (and returns) a full permission:

```
 {I \hookrightarrow v'} (set Iv) \{\lambda y. I \hookrightarrow v\}
```

So does the reasoning rule for reading a cell:

```
TRADITIONAL READ AXIOM \{l \hookrightarrow v\} \text{ (get } l) \{\lambda y. [y = v] \star l \hookrightarrow v\}
```

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But are they as small as they could be?

Isn't it excessive for reading to require a full permission?

Are there adverse consequences of working with such coarse permissions?

The problem

Suppose we are implementing an abstract data type of (mutable) sequences. Here is a typical specification of sequence concatenation:

```
 \begin{array}{l} \{s_1 \rightarrow \text{Seq } L_1 \ \star \ s_2 \rightarrow \text{Seq } L_2\} \\ (append \, s_1 \, s_2) \\ \{\lambda s_3. \ s_3 \rightarrow \text{Seq } (L_1 + L_2) \ \star \ s_1 \rightarrow \text{Seq } L_1 \ \star \ s_2 \rightarrow \text{Seq } L_2\} \end{array}
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```

Although correct, this style of specification can be criticized on several grounds:

- It is a bit noisy.
- ▶ It requires the permissions $s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2$ to be threaded throughout the proof of append.
- It actually does not guarantee that s_1 and s_2 are unmodified. (next slide)
- It requires s₁ and s₂ to be distinct data structures. (slide after next)

Repeating " $s \rightarrow \text{Seq } L$ " in the pre- and postcondition can be deceiving. This does not forbid changes to the concrete data structure in memory. Here is a function that really just reads the data structure:

 $\{s \rightarrow \text{Seq } L\}$ (length s) $\{\lambda y. s \rightarrow \text{Seq } L \star [y = |L|]\}$

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 $\{s \rightarrow \text{Seq } L\}$ (length s) $\{\lambda y. s \rightarrow \text{Seq } L \star [y = |L|]\}$

And a function that actually modifies the data structure:

 $\{s \rightarrow \text{Seq } L \star [|L| \leq n]\}$ (resize s n) $\{\lambda(), s \rightarrow \text{Seq } L\}$

The problem, facet 4: sharing is not permitted

The specification of *append* requires s_1 and s_2 to be distinct data structures:

```
 \{ s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \} 
 (append s_1 s_2) 
 \{ \lambda s_3. s_3 \rightarrow \text{Seq } (L_1 + L_2) \star s_1 \rightarrow \text{Seq } L_1 \star s_2 \rightarrow \text{Seq } L_2 \}
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Indeed, $s \rightarrow \text{Seq } L \star s \rightarrow \text{Seq } L$ is equivalent to false.

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Indeed, $s \rightarrow \text{Seq } L \star s \rightarrow \text{Seq } L$ is equivalent to false.

As a result, to allow sharing, we must establish another specification:

```
\{s \rightsquigarrow \text{Seq } L\}
(appends s)
\{\lambda s_3. s_3 \rightsquigarrow \text{Seq } (L + L) \star s \rightsquigarrow \text{Seq } L\}
```

Duplicate work for us. Increased complication and/or duplicate work for the user.

Fractional permissions to the rescue...?

Could sequence concatenation be specified as follows in Concurrent SL?

```
 \begin{aligned} \forall \pi_1, \pi_2. & \{\pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \\ & (append\, s_1\, s_2) \\ & \{\lambda s_3. \ s_3 \rightsquigarrow \mathsf{Seq}\, (L_1 \amalg L_2) \star \pi_1 \cdot (s_1 \rightsquigarrow \mathsf{Seq}\, L_1) \star \pi_2 \cdot (s_2 \rightsquigarrow \mathsf{Seq}\, L_2)\} \end{aligned}
```

Yes, if the logic allows scaling, $\pi \cdot H$. This requires existential quantification to be restricted so as to be precise (Boyland, 2010).

Without scaling, one must define $s \rightsquigarrow \text{Seq } \pi L$.

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Without scaling, one must define $s \rightarrow \text{Seq } \pi L$.

This addresses problem facets 3 and 4,

- but is still noisy,
- and still requires careful splitting, threading, and joining of permissions.

"Hiding the fractions" (Heule et al, 2013) is cool but requires yet more machinery.

In this paper

We propose a solution that is:

- not as powerful as fractional permissions (or other share algebras),
- but significantly simpler.

Our contributions:

- introducing a read-only modality, RO. RO(H) represents temporary read-only access to the memory governed by H.
- finding simple and sound reasoning rules for RO.
- proposing a model that justifies these rules.

Some Intuition

Reasoning Rules

Model

Conclusion

Our solution

We would like the specification of append to look like this:

```
\{ \operatorname{RO}(s_1 \rightsquigarrow \operatorname{Seq} L_1) \star \operatorname{RO}(s_2 \rightsquigarrow \operatorname{Seq} L_2) \}
(append s_1 s_2)
\{\lambda s_3. s_3 \rightsquigarrow \operatorname{Seq}(L_1 + L_2) \}
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 \{ \lambda s_3. s_3 \rightsquigarrow \operatorname{Seq} (L_1 + L_2) \}
```

Compared with the earlier specification based on unique read-write permissions,

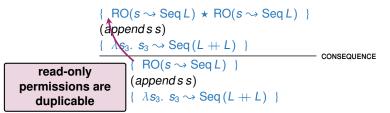
- this specification is more concise,
- imposes fewer proof obligations,
- makes it clear that the data structures cannot be modified by append,
- and does not require s_1 and s_2 to be distinct. (next slide)
- Furthermore, this spec implies the earlier spec. (slide after next)

The top Hoare triple is the new spec of *append*, where s_1 and s_2 are instantiated with *s*.

```
 \{ \begin{array}{l} \mathsf{RO}(s \rightsquigarrow \mathsf{Seq}\,L) \, \star \, \mathsf{RO}(s \rightsquigarrow \mathsf{Seq}\,L) \ \} \\ (appends\,s) \\ \\ \{ \begin{array}{l} \lambda s_3. \, s_3 \rightsquigarrow \mathsf{Seq}\,(L +\!\!+ L) \ \} \\ \hline \\ \{ \begin{array}{l} \mathsf{RO}(s \rightsquigarrow \mathsf{Seq}\,L) \ \} \\ (appends\,s) \\ \\ \{ \begin{array}{l} \lambda s_3. \, s_3 \rightsquigarrow \mathsf{Seq}\,(L +\!\!+ L) \ \} \end{array} \right\} \end{array}  consequence
```

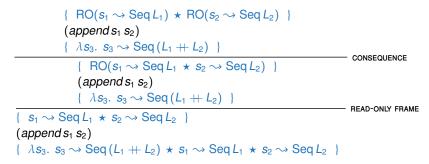
The bottom triple states that, with read-only access to *s*, append *s s* is permitted.

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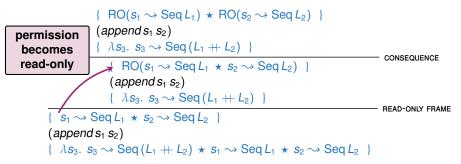


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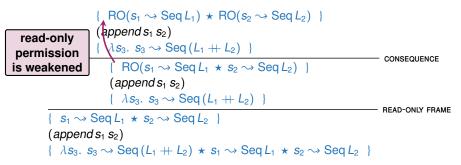
The Hoare triple at the top is the new spec of append.



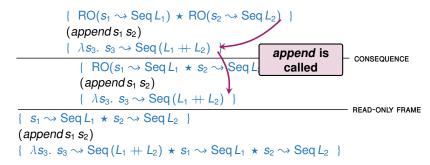
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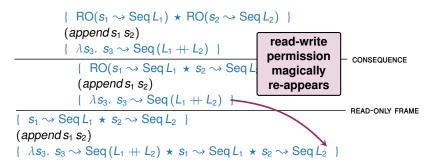
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The syntax of permissions is as follows:

$$H := [P] \mid I \hookrightarrow v \mid H_1 \star H_2 \mid H_1 \vee H_2 \mid \exists x. H \mid \mathsf{RO}(H)$$

Every permission H has a read-only form RO(H).

Properties of RO

Read-only access to a data structure entails read-only access to its parts:

$$RO(H_1 \star H_2) \triangleright RO(H_1) \star RO(H_2)$$
 (the reverse is false)

Read-only permissions are duplicable (therefore, no need to count them!):

 $RO(H) = RO(H) \star RO(H)$

Read-only permissions are generally well-behaved:

$$\begin{array}{rcl} \mathsf{RO}([P]) &=& [P]\\ \mathsf{RO}(H_1 \lor H_2) &=& \mathsf{RO}(H_1) \lor \mathsf{RO}(H_2)\\ \mathsf{RO}(\exists x. H) &=& \exists x. \mathsf{RO}(H)\\ \mathsf{RO}(\mathsf{RO}(H)) &=& \mathsf{RO}(H)\\ \mathsf{RO}(H) & \triangleright & \mathsf{RO}(H') & \text{if } H \triangleright H' \end{array}$$

The traditional read axiom:

TRADITIONAL READ AXIOM $\{l \hookrightarrow v\} \text{ (get } l) \{\lambda y. [y = v] \star l \hookrightarrow v\}$

is replaced with a "smaller" axiom:

NEW READ AXIOM $\{\text{RO}(l \hookrightarrow v)\} \text{ (get } l) \{\lambda y. [y = v]\}$

The traditional axiom can be derived from the new axiom.

A new frame rule

The traditional frame rule is subsumed by a new "read-only frame rule":

FRAME RULE $\{H\} \ t \ \{Q\}$	normal H'	READ-ONLY FRAME RULE $\{H \star RO(H')\} \ t \ \{Q\}$	normal H'
$\{H \star H'\} t \{Q \star H'\}$		$\{H \star H'\} t \{Q \star H'\}$	

This says: upon entry into a block, H' is temporarily replaced with RO(H'), and upon exit, magically re-appears.

The side condition normal H' means roughly that H' has no RO components.

This means that read-only permissions cannot be framed out.

If they could, the read-only frame rule would clearly be unsound. (Exercise!)

No reasoning rule involves a triple whose postcondition contains RO.

Read-only permissions always appear in preconditions, never in postconditions.

They are always passed down, never returned.

In fact, in the model, we will see that, in a triple $\{H\}$ t $\{Q\}$:

- the postcondition applies only to some read-write fragment of the final heap;
- the read-only part of the heap must be preserved anyway, so there is no need for the postcondition to describe it.

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A memory is a finite map of locations to values.

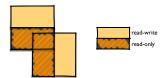
A heap *h* is a pair of two disjoint memories *h*.f and *h*.r.

- h.f represents the locations to which we have full access;
- h.r represents the locations to which we have read-only access.

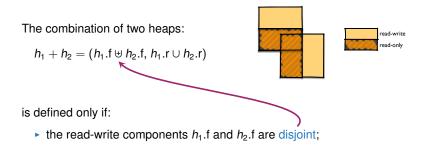
An assertion, or permission, is a predicate over heaps (or: a set of heaps).

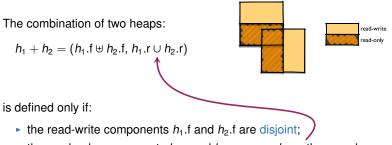
The combination of two heaps:

$$h_1 + h_2 = (h_1.f \uplus h_2.f, h_1.r \cup h_2.r)$$

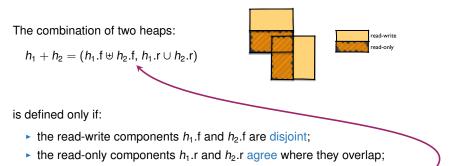


is defined only if:





▶ the read-only components *h*₁.r and *h*₂.r agree where they overlap;

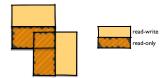


the read-write component h₁.f is disjoint with the read-only component h₂.r, and vice-versa.

Heap composition & separating conjunction

The combination of two heaps:

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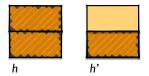
is defined only if:

- the read-write components h₁.f and h₂.f are disjoint;
- the read-only components h_1 .r and h_2 .r agree where they overlap;
- the read-write component h₁.f is disjoint with the read-only component h₂.r, and vice-versa.

With this in mind, separating conjunction is interpreted as usual:

$$H_1 \star H_2 = \lambda h. \exists h_1 h_2. \ (h_1 + h_2 \text{ is defined}) \land h = h_1 + h_2 \land H_1 h_1 \land H_2 h_2$$

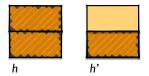
The read-only modality



RO(H) is interpreted as follows:

$$\mathsf{RO}(H) = \lambda h. \ (h.f = \emptyset) \land \exists h'. \ (h.r = h'.f \uplus h'.r) \land H h'$$

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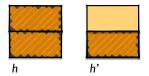
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This means:

we have write access to nothing.

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This means:

- we have write access to nothing.
- if we had write access to certain locations for which we have read access, then H would hold.

The rest of the connectives

$$[P] = \lambda h. (h.f = \emptyset) \land (h.r = \emptyset) \land P$$

$$I \hookrightarrow v = \lambda h. (h.f = (I \mapsto v)) \land (h.r = \emptyset)$$

$$H_1 \lor H_2 = \lambda h. H_1 h \lor H_2 h$$

$$\exists x. H = \lambda h. \exists x. H h$$
normal(H) = $\forall h. H h \Rightarrow h.r = \emptyset$

Interpretation of triples

The meaning of the Hoare triple $\{H\}$ t $\{Q\}$ is as follows:

$$\forall h_1 h_2. \left\{ \begin{array}{c} h_1 + h_2 \text{ is defined} \\ H h_1 \end{array} \right\} \Rightarrow \exists v h_1'. \left\{ \begin{array}{c} h_1' + h_2 \text{ is defined} \\ t/\lfloor h_1 + h_2 \rfloor \Downarrow v/\lfloor h_1' + h_2 \rfloor \\ h_1'.r = h_1.r \\ \text{on-some-rw-frag}(Qv) h_1' \end{array} \right\}$$

What's nonstandard?

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The read-only part of the heap must be preserved.

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What's nonstandard?

- The read-only part of the heap must be preserved.
- The postcondition describes only a read-write fragment of the final heap. -

on-some-rw-frag(H) = $\lambda h. \exists h_1 h_2. (h_1 + h_2 \text{ is defined}) \land h = h_1 + h_2 \land h_1.r = \emptyset \land H h_1$

Soundness

Theorem

With respect to this interpretation of triples, every reasoning rule is sound.

Proof.

"Straightforward". Machine-checked.

Some Intuition

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Conclusion

We propose:

- a simple extension of Separation Logic with a read-only modality;
- a simple model that explains why this is sound.

We believe that temporary read-only permissions sometimes help state more concise, accurate, useful specifications, and lead to simpler proofs.

Possible future work: an implementation in CFML (Charguéraud).

Amnesia (1/2)

Suppose population has this "RO" specification:

```
\{\text{RO}(h \rightarrow \text{HashTable } M)\} (population h) \{\lambda y. [y = \text{card } M]\}
```

Suppose a hash table is a mutable record whose data field points to an array:

```
h \rightarrow HashTable M :=
\exists la. \exists L. (h \rightarrow \{ data = a; ... \} \star a \rightarrow Array L \star ... )
```

Suppose there is an operation foo on hash tables:

```
let foo h =
let d = h.data in - read the address of the array
let p = population h in - call population
```

If "RO" is sugar for repeating $h \rightarrow$ HashTable *M* in the pre and post, then the proof of *foo* runs into a problem...

Amnesia (2/2)

Reasoning about foo might go like this:

```
1
    let foo h =
        \{h \rightarrow \text{HashTable } M\}
                                                                                       - foo's precondition
2
        \{h \rightarrow \{ data = a; \ldots \} \star a \rightarrow Array L \star \ldots \}

    by unfolding

3
        let d = h.data in
4
        \{h \rightarrow \{data = a; \ldots\} \star a \rightarrow Array L \star \ldots \star [d = a]\} - by reading
5
        \{h \rightarrow \text{HashTable } M \star [d = a]\}

    by folding

6
                                                                                       - we have to fold
        let p = population h in
7
        \{h \rightarrow \text{HashTable } M \star [d = a] \star [p = \#M]\}
8
9
        . . .
```

At line 8, the equation d = a is useless.

We have forgotten what *d* represents, and lost the benefit of the read at line 4. If "RO" is sugar, the specification of *population* is weaker than it seems. If "RO" is native, there is a way around this problem. (Details omitted.)