

Which simple types have a unique inhabitant?

Gabriel Scherer, Didier Rémy

Gallium – INRIA

September 1st, 2015

Code inference

Many programs are **fun** to write. Some parts can be **boring**, though.

We get bored when there is **no choice** to make.

The compiler should **guess** this code for you: code inference.

Code inference

Many programs are **fun** to write. Some parts can be **boring**, though.

We get bored when there is **no choice** to make.

The compiler should **guess** this code for you: code inference.

Some existing examples:

- Overloaded identifier disambiguation.
- Type classes, implicits.
- Proof assistants tactics.

Code inference

Many programs are **fun** to write. Some parts can be **boring**, though.

We get bored when there is **no choice** to make.

The compiler should **guess** this code for you: code inference.

Some existing examples:

- Overloaded identifier disambiguation.
- Type classes, implicits.
- Proof assistants tactics.

We should infer any code **uniquely** determined by its type.

Which types have a unique inhabitant?

Uniquely inhabited typing (Γ, A) : inhabited $(\Gamma \vdash t : A)$ and

$$\Gamma \vdash t : A \wedge \Gamma \vdash u : A \implies \Gamma \vdash t \simeq u : A$$

(\vdash) in a given type system (STLC with atoms, products and **sums**)

(\simeq) modulo some program equivalence (here, $\beta\eta$)

Contribution: a decision procedure (algorithm) in this setting.

Killer example

The Monad instance for Exception $A \stackrel{\text{def}}{=} A + E$ is canonical.

return: $X \rightarrow (X + E)$

bind: $X + E \rightarrow (X \rightarrow Y + E) \rightarrow Y + E$

Functor instance also canonical.

Applicative functor, two distinct choices.

ap: $(X \rightarrow Y) + E \rightarrow X + E \rightarrow Y + E$

(Which argument to evaluate first?)

$\beta\eta$ -equivalence

Type system for pure language: enforces strong normalization.

$$(\lambda x. t) u \rightarrow_{\beta} t[u/x] \qquad (t : A \rightarrow B) =_{\eta} \lambda x. t x$$

$$\pi_i (t_1, t_2) \rightarrow_{\beta} t_i \qquad (t : A * B) =_{\eta} (\pi_1 t, \pi_2 t)$$

$$\text{match } (L t) \text{ with } \left| \begin{array}{l} L x_1 \rightarrow u_1 \\ R x_2 \rightarrow u_2 \end{array} \right. \rightarrow_{\beta} u_1[t/x_1]$$

$$(t : A + B) =_{\eta} \text{match } t \text{ with } \left| \begin{array}{ll} L x_1 \rightarrow & L x_1 \\ R x_2 \rightarrow & R x_2 \end{array} \right.$$

$\beta\eta$ -equivalence

Type system for pure language: enforces strong normalization.

$$(\lambda x. t) u \rightarrow_{\beta} t[u/x] \qquad (t : A \rightarrow B) =_{\eta} \lambda x. t x$$

$$\pi_i (t_1, t_2) \rightarrow_{\beta} t_i \qquad (t : A * B) =_{\eta} (\pi_1 t, \pi_2 t)$$

$$\text{match } (L t) \text{ with } \left| \begin{array}{l} L x_1 \rightarrow u_1 \\ R x_2 \rightarrow u_2 \end{array} \right. \rightarrow_{\beta} u_1[t/x_1]$$

$$(t : A + B) =_{\eta} \text{match } t \text{ with } \left| \begin{array}{ll} L x_1 \rightarrow & L x_1 \\ R x_2 \rightarrow & R x_2 \end{array} \right.$$

But:

$$(t, u) \stackrel{?}{=} \text{match } t \text{ with } \left| \begin{array}{l} L x_1 \rightarrow (L x_1, u) \\ R x_2 \rightarrow (R x_2, u) \end{array} \right.$$

$\beta\eta$ -equivalence

Type system for pure language: enforces strong normalization.

$$(\lambda x. t) u \rightarrow_{\beta} t[u/x] \quad (t : A \rightarrow B) =_{\eta} \lambda x. t x$$

$$\pi_i (t_1, t_2) \rightarrow_{\beta} t_i \quad (t : A * B) =_{\eta} (\pi_1 t, \pi_2 t)$$

$$\text{match } (L t) \text{ with } \left| \begin{array}{l} L x_1 \rightarrow u_1 \\ R x_2 \rightarrow u_2 \end{array} \right. \rightarrow_{\beta} u_1[t/x_1]$$

$$(t : A + B) =_{\eta} \text{match } t \text{ with } \left| \begin{array}{l} L x_1 \rightarrow L x_1 \\ R x_2 \rightarrow R x_2 \end{array} \right.$$

But:

$$(t, u) \stackrel{?}{=} \text{match } t \text{ with } \left| \begin{array}{l} L x_1 \rightarrow (L x_1, u) \\ R x_2 \rightarrow (R x_2, u) \end{array} \right. \quad C[\square] \stackrel{\text{def}}{=} (\square, u)$$

$\beta\eta$ -equivalence

Type system for pure language: enforces strong normalization.

$$(\lambda x. t) u \rightarrow_{\beta} t[u/x] \qquad (t : A \rightarrow B) =_{\eta} \lambda x. t x$$

$$\pi_i (t_1, t_2) \rightarrow_{\beta} t_i \qquad (t : A * B) =_{\eta} (\pi_1 t, \pi_2 t)$$

$$\text{match } (L t) \text{ with } \left\{ \begin{array}{l} L x_1 \rightarrow u_1 \\ R x_2 \rightarrow u_2 \end{array} \right. \rightarrow_{\beta} u_1[t/x_1]$$

$$\forall C[\square : A + B],$$

$$C[t : A + B] =_{\eta} \text{match } t \text{ with } \left\{ \begin{array}{l} L x_1 \rightarrow C[L x_1] \\ R x_2 \rightarrow C[R x_2] \end{array} \right.$$

$\beta\eta$ -equivalence

Type system for pure language: enforces strong normalization.

$$(\lambda x. t) u \rightarrow_{\beta} t[u/x] \qquad (t : A \rightarrow B) =_{\eta} \lambda x. t x$$

$$\pi_i (t_1, t_2) \rightarrow_{\beta} t_i \qquad (t : A * B) =_{\eta} (\pi_1 t, \pi_2 t)$$

$$\text{match } (L t) \text{ with } \left\{ \begin{array}{l} L x_1 \rightarrow u_1 \\ R x_2 \rightarrow u_2 \end{array} \right. \rightarrow_{\beta} u_1[t/x_1]$$

$\forall C[\square : A + B],$

$$C[t : A + B] =_{\eta} \text{match } t \text{ with } \left\{ \begin{array}{l} L x_1 \rightarrow C[L x_1] \\ R x_2 \rightarrow C[R x_2] \end{array} \right.$$

Equivalence algorithm decidable (Neil Ghani, 1995). Unicity?

Unicity

A search process, enumerating distinct normal forms.

We know about **proof** search.

We know about **program** equivalence.

Unicity

A search process, enumerating distinct normal forms.

We know about **proof** search.

We know about **program** equivalence.

Is there a proof or type system that characterizes distinct programs?
No duplicates.

the Graal of program equivalence

A type system for “normal forms” ($\Gamma \vdash_{\text{nf}} v : A$) that is

canonical: syntactically distinct \Rightarrow semantically distinct

complete: each STLC program is equivalent to a typable normal form

Unicity test by goal-directed search in this system.

$$\Gamma \vdash_{\text{nf}} ? : A$$

Contribution: this, for simply-typed λ -calculus with sums.

β -short (weak)- η -long does not cut it

$f : (X \rightarrow Y + Y), x : X \vdash ? : X$

β -short (weak)- η -long does not cut it

$f : (X \rightarrow Y + Y), x : X \vdash ? : X$

x

β -short (weak)- η -long does not cut it

$f : (X \rightarrow Y + Y), x : X \vdash ? : X$

x
match $f\ x$ with $\left\{ \begin{array}{l} \text{L } y_1 \rightarrow x \\ \text{R } y_2 \rightarrow x \end{array} \right.$

β -short (weak)- η -long does not cut it

$f : (X \rightarrow Y + Y), x : X \vdash ? : X$

x
match $f x$ with $\left\{ \begin{array}{l} \text{L } y_1 \rightarrow x \\ \text{R } y_2 \rightarrow x \end{array} \right.$
match $f x$ with $\left\{ \begin{array}{l} \text{L } y_1 \rightarrow \text{match } f x \text{ with } \left\{ \begin{array}{l} \text{L } z_1 \rightarrow x \\ \text{R } z_2 \rightarrow x \end{array} \right. \\ \text{R } y_2 \rightarrow x \end{array} \right.$
...

β -short (weak)- η -long does not cut it

$f : (X \rightarrow Y + Y), x : X \vdash ? : X$

x
match $f x$ with $\left\{ \begin{array}{l} \text{L } y_1 \rightarrow x \\ \text{R } y_2 \rightarrow x \end{array} \right.$
match $f x$ with $\left\{ \begin{array}{l} \text{L } y_1 \rightarrow \text{match } f x \text{ with } \left\{ \begin{array}{l} \text{L } z_1 \rightarrow x \\ \text{R } z_2 \rightarrow x \end{array} \right. \\ \text{R } y_2 \rightarrow x \end{array} \right.$
...

In general: equivalent programs may differ by matching on the same subterm at different places.

Need to quotient over that.

Intuition

Enforce sum elimination **as early as possible**.

During goal-directed search, we don't know yet which sums will be useful.
(Type system: maximally-early introduction is a non-local criterion)

Cannot enforce early elimination of all useful subterms.

Intuition

Enforce sum elimination **as early as possible**.

During goal-directed search, we don't know yet which sums will be useful.
(Type system: maximally-early introduction is a non-local criterion)

Cannot enforce early elimination of all useful subterms.

Just eliminate **all possible sums** : saturation.

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$? : X$

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$? : X$

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

```
let zY+Y = f x in ? : X
```


Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$$\text{let } z^{Y+Y} = f\ x \text{ in } ? : X$$

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$\text{let } z^{Y+Y} = f\ x \text{ in match } z \text{ with}$	$\left \begin{array}{l} \text{L } y_1^Y \rightarrow ? : X \\ \text{R } y_2^Y \rightarrow ? : X \end{array} \right.$
---	--

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$\text{let } z^{Y+Y} = f\ x \text{ in match } z \text{ with}$	$\left \begin{array}{l} \text{L } y_1^Y \rightarrow ? : X \\ \text{R } y_2^Y \rightarrow ? : X \end{array} \right.$
---	--

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

<code>let $z^{Y+Y} = f\ x$ in match z with</code>	<code>L $y_1^Y \rightarrow ? : X$</code>
	<code>R $y_2^Y \rightarrow ? : X$</code>

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$\text{let } z^{Y+Y} = f\ x \text{ in match } z \text{ with}$	$\left \begin{array}{l} \text{L } y_1^Y \rightarrow x \\ \text{R } y_2^Y \rightarrow ? : X \end{array} \right.$
---	--

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$\text{let } z^{Y+Y} = f\ x \text{ in match } z \text{ with}$	$\left \begin{array}{l} \text{L } y_1^Y \rightarrow x \\ \text{R } y_2^Y \rightarrow x \end{array} \right.$
---	--

Demo time

Implementation available:

<https://gitlab.com/gasche/unique-inhabitant>

$$f : (X \rightarrow Y + Y), x : X$$
$$\vdash$$

$\text{let } z^{Y+Y} = f\ x \text{ in match } z \text{ with}$	$\left \begin{array}{l} \text{L } y_1^Y \rightarrow x \\ \text{R } y_2^Y \rightarrow x \end{array} \right.$
---	--

Final result: zero, one or two (distinct) terms.

Saturation

We alternate goal-directed (backward) search and (forward) saturation.

Saturation of Γ : compute **all possible** neutral terms $\Gamma \vdash n : A + B$ and deconstruct (some of) them.

Saturation

We alternate goal-directed (backward) search and (forward) saturation.

Saturation of Γ : compute **all possible** neutral terms $\Gamma \vdash n : A + B$ and deconstruct (some of) them.

freshness condition: neutrals typeable in a strictly smaller Γ are old, don't deconstruct them again

\Rightarrow canonicity

Saturation

We alternate goal-directed (backward) search and (forward) saturation.

Saturation of Γ : compute **all possible** neutral terms $\Gamma \vdash n : A + B$ and deconstruct (some of) them.

freshness condition: neutrals typeable in a strictly smaller Γ are old, don't deconstruct them again

\Rightarrow canonicity

subformula property: the sums $(A + B)$ that appear in Γ suffice

two-or-more property: at most two different neutrals of each type suffice

\Rightarrow termination

Conclusion

We build upon proof theory and logic programming – **focusing** (bidirectional typing, better).

Contribution: a focused **saturating** proof/type system, canonical and computationally complete for STLC with sums.

⇒ **decidability** of unique inhabitation

⇒ new insights on program equivalence (empty type?)

In the paper: other practical examples, detailed related work.

Conclusion

We build upon proof theory and logic programming – **focusing** (bidirectional typing, better).

Contribution: a focused **saturating** proof/type system, canonical and computationally complete for STLC with sums.

⇒ **decidability** of unique inhabitation

⇒ new insights on program equivalence (empty type?)

In the paper: other practical examples, detailed related work.

Future work: extend to polymorphism and... dependent types.

Conclusion

We build upon proof theory and logic programming – **focusing** (bidirectional typing, better).

Contribution: a focused **saturating** proof/type system, canonical and computationally complete for STLC with sums.

⇒ **decidability** of unique inhabitation

⇒ new insights on program equivalence (empty type?)

In the paper: other practical examples, detailed related work.

Future work: extend to polymorphism and... dependent types.

Thanks. Any question?