# Full abstraction for multi-language systems ML plus linear types

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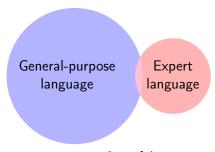
What does it mean for two languages to "interact well together"?

- no segfaults?
- the type systems are not broken?
   (correspondence between types on both sides, or runtime checks)
- more?

## Multi-language stories



Abstraction leaks?



Graceful interoperation?

#### Full abstraction

$$\llbracket \_ 
rbracket : S \longrightarrow T$$
 fully abstract: 
$$a pprox^{ctx} b \iff \llbracket a 
rbracket pprox^{ctx} \llbracket b 
rbracket$$

Full abstraction preserves (equational) reasoning.

#### Full abstraction

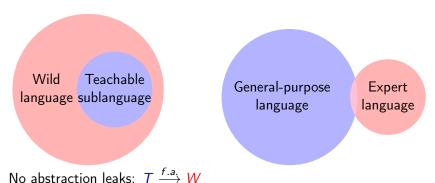
$$[\![ \_ ]\!]:S\longrightarrow T$$
 fully abstract:

$$a \approx^{ctx} b \iff [a] \approx^{ctx} [b]$$

Full abstraction preserves (equational) reasoning.

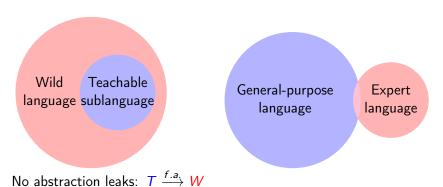
Can be used to think about compilation, but not only...

# Full abstraction for multi-language systems



Graceful interoperation:  $G \xrightarrow{f.a.} (G + E)$ 

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Graceful interoperation:  $G \xrightarrow{f.a.} (G + E)$ 

In this talk: a first experiment on ML plus linear types.

U: a core ML

 $\Gamma \vdash_{\mathsf{u}} \mathsf{e} : \sigma$ 

## L: linear types

Resource tracking, unique ownership.

We own e at type  $\sigma$  (duplicable or not), e owns the resources in  $\Gamma$ .

#### Multi-language applications

Protocol with resource handling requirements.

"This file descriptor must be closed"

```
open : !(![Path] \multimap Handle)
read_line : !(Handle \multimap (Handle \oplus (![String] \otimes Handle)))
close : !(Handle \multimap 1)
```

Typestate.

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Typestate.

```
pattern EOF handle = inl handle
pattern Next line handle = inr (line, handle)
```

```
open : !(![Path] \rightarrow Handle)
           read line : !(Handle \rightarrow (Handle \oplus (![String] \otimes Handle)))
           close : !(Handle \rightarrow 1)
let concat_lines path : String = UL(
  loop (open LU(path)) LU(Nil)
  where rec loop handle (acc : ![List String]) =
     match read_line handle with
      | Next line handle ->
        loop handle LU(Cons UL(line) UL(acc))
     | EOF handle ->
        close handle; LU(rev_concat "\n" UL(acc)))
                                                          !\Gamma \vdash_{\mathsf{ul}} \mathsf{e} : ![\sigma]
                       !\Gamma \vdash_{\mathsf{lu}} \mathsf{e} : \sigma
                  |\Gamma \vdash_{\mathsf{ul}} \mathcal{LU}(\mathsf{e}) : |\sigma|
                                                         \overline{|\Gamma|} \vdash_{\mathsf{III}} \mathcal{UL}(\mathsf{e}) : \sigma
```

(opaque boundaries)

## Linear types: linear locations

Box 1  $\sigma$ : full cell

Box  $0 \sigma$ : empty cell

Applications: in-place reuse of memory cells.

#### List reversal

```
type LList a = \mut. 1 \oplus Box 1 (a \otimes t)
pattern Nil = inl ()
pattern Cons 1 x xs = inr (box (1, (x, xs)))
val reverse : LList a → LList a
let reverse list = loop Nil list
  where rec loop acc = function
  \mathsf{I} \; \mathsf{Nil} \; 	o \; \mathsf{acc}
  | Cons 1 x xs \rightarrow loop (Cons 1 x acc) xs
type List a = \mut. 1 + (a \times t)
let reverse list =
  UL{!LList _}(share (reverse (copy (LU{!LList _}(list)))))
```

#### List reversal

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   UL{!LList _}(share (reverse (copy (LU{!LList _}(list)))))
               List a ≃ !LList ![a]
                                                  \vdash_{\mathsf{iil}} \sigma \simeq \sigma
(transparent boundaries)
```

```
let partition p li = partition_aux p (Nil, Nil) li
partition_aux p (yes, no) = function
| Nil -> (yes, no)
| Cons 1 x xs ->
 let (yes, no) =
   if copy p x then (Cons 1 x yes, no) else (yes, Cons 1 x no)
  in partition_aux p (yes, no) xs
let lin_quicksort li = quicksort_aux li Nil
let quicksort_aux li acc = match li with
| Nil -> acc
| Cons | head | li ->
 let p = share (fun x -> x < head) in
 let (below, above) = partition p li in
 quicksort_aux below (Cons 1 head (quicksort_aux above acc))
quicksort li =
 UL{!LList _}(share (lin_quicksort (copy LU{!LList _}(li))))
```

#### Full abstraction

#### Theorem

The embedding of U into UL is fully abstract.

Proof: by pure interpretation of the linear language into ML. (Cogent)

Questions?

Thanks!

$$\sigma ::= \alpha \mid \sigma_1 \times \sigma_2 \mid 1 \mid \sigma_1 \to \sigma_2 \mid$$

$$\sigma_1 + \sigma_2 \mid \mu\alpha. \sigma \mid \forall \alpha. \sigma$$

$$\sigma ::= \sigma_1 \otimes \sigma_2 \mid 1 \mid \sigma_1 \multimap \sigma_2 \mid$$

$$\sigma_1 \oplus \sigma_2 \mid \mu\alpha. \sigma \mid \alpha \mid$$

 $|\sigma|$  Box b  $\sigma$ 

# Linear typing rules

#### Interaction: lump

 $!\Gamma \vdash_{\mathsf{ul}} \mathcal{LU}(\mathsf{e}) : ![\sigma]$ 

 $!\Gamma \vdash_{\mathsf{Iu}} \mathcal{UL}(\mathsf{e}) : \sigma$ 

#### Interaction: compatibility

Compatibility relation  $|\vdash_{\mathsf{ul}} \sigma \simeq \sigma|$ 

$$\vdash_{\mathsf{ul}} \sigma \simeq \sigma$$

$$\begin{array}{c} \frac{\displaystyle \vdash_{\mathsf{ul}} \sigma_1 \simeq !\sigma_1 \qquad \vdash_{\mathsf{ul}} \sigma_2 \simeq !\sigma_2}{\displaystyle \vdash_{\mathsf{ul}} \sigma_1 \times \sigma_2 \simeq !(\sigma_1 \otimes \sigma_2)} \\ \\ \frac{\displaystyle \vdash_{\mathsf{ul}} \sigma_1 \simeq !\sigma_1 \qquad \vdash_{\mathsf{ul}} \sigma_2 \simeq !\sigma_2}{\displaystyle \vdash_{\mathsf{ul}} \sigma_1 + \sigma_2 \simeq !(\sigma_1 \oplus \sigma_2)} \qquad \frac{\displaystyle \vdash_{\mathsf{ul}} \sigma \simeq !\sigma \qquad \vdash_{\mathsf{ul}} \sigma' \simeq !\sigma'}{\displaystyle \vdash_{\mathsf{ul}} \sigma \to \sigma' \simeq !(!\sigma \multimap !\sigma')} \\ \\ \frac{\displaystyle \vdash_{\mathsf{ul}} \sigma \simeq !\sigma \qquad \qquad \vdash_{\mathsf{ul}} \sigma \simeq !\sigma}{\displaystyle \vdash_{\mathsf{ul}} \sigma \simeq !\sigma} \qquad \qquad \frac{\displaystyle \vdash_{\mathsf{ul}} \sigma \simeq !\sigma}{\displaystyle \vdash_{\mathsf{ul}} \sigma \simeq !(\mathsf{Box} \ 1 \ \sigma)} \end{array}$$

Interaction primitives and derived constructs: