Ambivalent Types for Principal Type Inference with GADTs

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Generalized Algebraic Datatypes

– Algebraic datatypes allowing different type parameters for different cases.

– Similar to inductive types of Coq *et al*.

```
type _ expr =
  | Int : int -> int expr
  | Add : (int -> int -> int) expr
  | App : ('a -> 'b) expr * 'a expr -> 'b expr

App (Add, Int 3) : (int -> int) expr
```

– Able to express invariants and proofs

– Also provide existential types: `∃'a.('a -> 'b) expr * 'a expr`

– Available in Haskell since 2005, and in OCaml since 2012. This paper describes OCaml's approach.

GADTs and pattern-matching

- Matching on a constructor introduces local equations.
- These equations can be used in the body of the case.
- The parameter must be a rigid type variable.
- Existentials introduce fresh rigid type variables.

```
let rec eval : type a. a expr -> a = function
  | Int n -> n                                    (* a = int *)
  | Add -> (+)                              (* a = int -> int -> int *)
  | App (f, x) -> eval f (eval x)    (* polymorphic recursion *)
                                    (* ∃b, f : b -> a ∧ x : b *)
val eval : 'a expr -> 'a = <fun>

eval (App (App (Add, Int 3), Int 4));;
- : int = 7
```

Type inference

– Providing sound type inference for GADTs is not difficult.

– However, principal type inference for the unrestricted type system is not possible.

We consider a simple setting where the only GADT is `eq`.

```
type (_,_) eq = Eq : ('a,'a) eq        (* equality witness *)

let f (type a) (x : (a,int) eq) =
  match x with Eq -> 1                          (* a = int *)
```

– What should be the return type ?

– Both `int` and `a` are valid choices, and they are not compatible.

– Such a situation is called ambiguous.

Known solution : explicit types

A simple solution is to require that all GADT pattern-matchings be annotated with rigid type annotations (containing only rigid type variables).

```
let f (type a) x =
  match (x : (a,int) eq) return int with Eq -> 1
```

If we allow some propagation of annotations this doesn't sound too painful:

```
let f : type a. (a,int) eq -> int
      = fun Eq -> 1
```

Weaknesses of explicit types

– Annotating the matching alone is not sufficient:

```
let g (type a) x y =
  match (x : (a,int) eq) return int with
    Eq -> if y > 0 then y else 0
```

Here the type of `y` is ambiguous too.
Not only the input and result of pattern-matching must be annotated, but also all free variables.

– Propagation does not always work, but if we try to use known function types as explicit types too, we lose monotonicity:

```
let f : type a. (a,int) eq -> int =
  fun x -> succ (match x with Eq -> 1)
```

If we replace the type of `succ` by `'a -> int`, which is more general than `int -> int`, this is no longer typable.

Rethinking ambiguity

Compare these two programs:

```
let f (type a) (x : (a,int) eq) =
  match x with Eq -> 1                              (* a = int *)

let f' (type a) (x : (a,int) eq) =
  match x with Eq -> true                           (* a = int *)
```

According to the standard definition of ambiguity, `f` is ambiguous, but `f'` is not, since there is no equation involving `bool`.

This seems strange, as they are very similar.

Is there another definition of ambiguity, which would allow choosing `f : 'a t -> int` over `f : 'a t -> 'a` ?

Another definition of ambiguity

We redefine ambiguity as leakage of an ambivalent type.

- There is ambivalence if we need to use an equation inside the typing derivation.

```
let g (type a) (x : (a,int) eq) (y : a) =
  match x with Eq -> if true then y else 0
```

  The typing rule for `if` mixes `a` and `int` into an ambivalent type.

- Ambivalence is propagated to all connected occurences.
- Type annotations stop its propagation.
- An ambivalent type is leaked if it occurs outside the scope of its equation. It becomes ambiguous. Here, the typing rule for `match` leaks the result of `if` outside of the scope of `a = int`.

Using refined ambiguity

– Still need to annotate the scrutinee, but if we can type a case without using the equation, there is no ambivalence.

```
let f (type a) (x : (a,int) eq) =
  match x with Eq -> 1
val f : ('a,int) eq -> int
```

– Leaks can be fixed by local annotations.

```
let g (type a) (x : (a,int) eq) (y : a) =
  match x with Eq -> if true then y else (0 : a)
val g : ('a,int) eq -> 'a -> 'a
```

Advantages

– More programs are accepted outright.

– Less pressure for a non-monotonous propagation algorithm.

– Particularly useful if matching appears nested.

Formalizing ambivalence

- The basic idea is simple: replace types by sets of types.
- Formalization is easy for monotypes alone.
  - We just use the same rules for most cases.
  - We can still use a substitutive Let rule for polymorphism.
- Polymorphic types are more difficult.
  - We must track sharing inside them.
  - Needed for polymorphic recursion, etc. . .

Set-based formalization (not in paper)

$$
\begin{array}{rcll}
\tau & ::= & a & \text{rigid variable} \\
 & | & \mathtt{eq}(\tau,\tau) & \text{equality witness} \\
 & | & \tau \to \tau \mid \mathtt{int} & \text{other types} \\
\zeta & ::= & \text{set of types } \tau & \\
P & ::= & \text{set of rigid variables } a & \\
\Gamma & ::= & \emptyset \mid \Gamma, x:\zeta \mid \Gamma, a \mid \Gamma, \tau \doteq \tau & \text{contexts}
\end{array}
$$

For ζ to be well-formed under a context Γ,

- It must be structurally decomposable:

  $\zeta = P \quad | \quad \zeta = \{\mathtt{int}\} \cup P \quad | \quad \zeta = \zeta_1 \to \zeta_2 \cup P \quad | \quad \zeta = \mathtt{eq}(\zeta_1,\zeta_2) \cup P$

  where $\zeta_1 \to \zeta_2 = \{\tau_1 \to \tau_2 \mid \tau_1 \in \zeta_1, \tau_2 \in \zeta_2\}$ and $\mathtt{eq}(\zeta_1,\zeta_2) = \ldots$
- Its types must be compatible with each other under Γ.
  I.e., for any ground instance θ of the rigid variables of Γ satisfying its equations, $\theta(\tau_1) = \theta(\tau_2)$.

Set-based rules

Var
$$\frac{x : \zeta \in \Gamma}{\Gamma \vdash x : \zeta}$$

App
$$\frac{\Gamma \vdash M_1 : \zeta_2 \to \zeta_1 \cup P \qquad \Gamma \vdash M_2 : \zeta_2}{\Gamma \vdash M_1\ M_2 : \zeta_1}$$

Let
$$\frac{\Gamma \vdash M_1 : \zeta_1 \qquad \Gamma \vdash [M_1/x]M_2 : \zeta}{\Gamma \vdash \mathsf{let}\ x = M_1\ \mathsf{in}\ M_2 : \zeta}$$

Fun
$$\frac{\Gamma, x : \zeta_0 \vdash M_1 : \zeta_1}{\Gamma \vdash \mathsf{fun}\ x \to M_1 : \zeta_0 \to \zeta_1 \cup P}$$

Ann
$$\frac{\Gamma \vdash M : \zeta_1 \quad \tau \in \zeta_1 \cap \zeta_2}{\Gamma \vdash (M : \tau) : \zeta_2}$$

Use
$$\frac{\Gamma \vdash M_1 : \{\mathsf{eq}(\tau_1, \tau_2)\} \cup \zeta_1 \quad \Gamma, \tau_1 \doteq \tau_2 \vdash M_2 : \zeta_2}{\Gamma \vdash \mathsf{use}\ M_1 : \mathsf{eq}(\tau_1, \tau_2)\ \mathsf{in}\ M_2 : \zeta_2}$$

All types must be well-formed in their context.

Polymorphism and type inference

– Move to a graph-based approach, to track sharing.

– Nodes are sets which may contain a normal type and some rigid variables.

– Polymorphic types are graphs, where each node may be polymorphic (*i.e.* allow the addition of rigid variables).

Graph-based formalization (in paper)

The following specification of ambivalent types should be understood as representing DAGs.

$$\rho ::= a \mid \zeta \to \zeta \mid \mathtt{eq}(\zeta, \zeta) \mid \mathtt{int}$$

$$\psi ::= \epsilon \mid \rho \approx \psi \qquad \zeta ::= \psi^{\alpha} \qquad \sigma ::= \forall(\bar{\alpha})\, \zeta$$

True variables are empty nodes: ϵ^{α}

Typing contexts contain node descriptions:

$$\Gamma ::= \emptyset \mid \Gamma, x : \sigma \mid \Gamma, a \mid \Gamma, \tau_1 \doteq \tau_2 \mid \Gamma, \alpha :: \psi$$

Well-formedness ensures coherence: $\Gamma \vdash \psi^{\alpha}$ only if $\alpha :: \psi \in \Gamma$

Example of type judgment:

$$a \doteq \mathtt{int}, \alpha :: a \approx \mathtt{int} \vdash \lambda(x)\, x : \forall(\gamma)\, (a \approx \mathtt{int}^{\alpha} \to a \approx \mathtt{int}^{\alpha})^{\gamma}$$

Substitution

Substitution discards the original contents of a node.

$$[\zeta/\alpha]\psi^{\alpha} = \zeta \qquad [\zeta/\alpha](\zeta_1 \to \zeta_2)^{\gamma} = ([\zeta/\alpha]\zeta_1 \to [\zeta/\alpha]\zeta_2)^{\gamma}$$

A substitution θ preserves ambivalence in a type ζ if and only if, for any $\alpha \in \mathsf{dom}(\theta)$ and any node ψ^{α} inside ζ, we have

$$\theta(\psi) \subseteq \lfloor \theta(\psi^{\alpha}) \rfloor$$

where for any ψ^{α}, $\lfloor \psi^{\alpha} \rfloor = \psi$. I.e. substitution preserves the structure of types, possibly adding new elements to nodes.

This is similar to structural polymorphism (polymorphic variants).

Graph-based rules

Inst
$$\frac{\Gamma \vdash M : \forall(\alpha)\ [\psi_0^\alpha/\alpha]\sigma \qquad \psi_0 \subseteq \psi \qquad \Gamma \vdash \psi^\gamma}{\Gamma \vdash M : [\psi^\gamma/\alpha]\sigma}$$

Gen
$$\frac{\Gamma, \alpha :: \psi \vdash M : \sigma}{\Gamma \vdash M : \forall(\alpha)\ \sigma}$$

Var
$$\frac{\vdash \Gamma \qquad x : \sigma \in \Gamma}{\Gamma \vdash x : \sigma}$$

App
$$\frac{\Gamma \vdash M_1 : ((\zeta_2 \to \zeta) \approx \psi)^\alpha \qquad \Gamma \vdash M_2 : \zeta_2}{\Gamma \vdash M_1\ M_2 : \zeta}$$

Let
$$\frac{\Gamma \vdash M_1 : \sigma_1 \qquad \Gamma, x : \sigma_1 \vdash M_2 : \zeta_2}{\Gamma \vdash \mathsf{let}\ x = M_1\ \mathsf{in}\ M_2 : \zeta_2}$$

Fun
$$\frac{\Gamma, x : \zeta_0 \vdash M : \zeta}{\Gamma \vdash \lambda(x)\, M : \forall(\gamma)\ (\zeta_0 \to \zeta)^\gamma}$$

Ann
$$\frac{\Gamma \vdash \forall(\mathsf{ftv}(\tau))\ \tau}{\Gamma \vdash (\tau) : \forall(\mathsf{ftv}(\tau))\ \lbag \tau \to \tau \rbag}$$

Use
$$\frac{\Gamma \vdash (\mathsf{eq}(\tau_1, \tau_2))\ M_1 : \zeta_1 \qquad \Gamma, \tau_1 \doteq \tau_2 \vdash M_2 : \zeta_2}{\Gamma \vdash \mathsf{use}\ M_1 : \mathsf{eq}(\tau_1, \tau_2)\ \mathsf{in}\ M_2 : \zeta_2}$$

Ambiguity and principality

- Ambiguity is a decidable property of typing derivations.
- Principality is a property of programs, not directly verifiable.
- Our approach is to reject ambiguous derivations.
- The remaining derivations admit a principal one.
- Our type inference builds the most general and least ambivalent derivation, and fails if it becomes ambiguous.
- By construction, our approach preserves monotonicity.

Comparison with OutsideIn

OutsideIn is a powerful constraint-based type inference algorithm where information is not allowed to leak from GADT cases.

Comparison is difficult:

- GHC 7, up to 7.6.x implements a buggy version of OutsideIn, which accepts some non-principal examples.
  The bug is fixed in the development version.
- OutsideIn is essentially a constraint propagation strategy, which is somehow orthogonal to ambiguity detection.
- OCaml has some form of propagation, which relies on polymorphism, and is close to syntactic propagation.
- We compare OCaml 4.00 to the development version of GHC 7.

Comparison examples

– OCaml fails (while GHC 7 succeeds)

```
let f : type a. (a,int) eq -> a = fun x ->
  let r = match x with Eq -> 1 in r
Error: This expression has type int but expected a
```

Insufficient propagation.

– GHC fails (while OCaml succeeds)

```
data Eqq a b where EQQ :: Eqq a a

f :: Eqq a Int -> ()
f x =
  let z = case x of {EQQ -> True} in ()
Couldn't match expected type 't0' with actual type 'Bool'
    't0' is untouchable inside the constraints (a ~ Int)
```

No external constraint on `z`.

Comparison

	OCaml	GHC
GADTs	since 2012	since 2005
Type discipline	ambiguity det.	OutsideIn
Polymorphic `let`	√	–
Inference	unification-based	constraint-based
Principality	√	(1)
Monotonicity	√	–
Exhaustiveness check	√	–
Type-level functions	–	√

(1) There is no principal type system, but OutsideIn only accepts derivations that are principal in the unrestricted type system.

In the paper

– Full formalization of the polymorphic version of ambiguity detection, using the graph-based approach.

– The inference algorithm and its principality proof are available in the accompanying technical report.

`http://gallium.inria.fr/~remy/gadts/`